**Lou Ramos Indoor Tournament Rules**



**There is a 40-minute game consisting of two 20 min halves with a 1 minute halftime. Teams switch sides half way through.**

* Home team starts the game with possession of the ball
* Teams must change attacking halves at halftime
* There is a one-minute half-time break.
* U12 and below - Size 4 ball (22”)
* U13 and above – Size 5 ball (25”)

**Kick-off:**

* All players must be in their own half
* Defenders must be a minimum of 5 yards from ball (outside center circle)
* The ball must be stationary at the center mark
* The referee gives a signal with the whistle
* The ball must go forward
* A goal *may not* be scored directly from a kick-off

**Kick-ins:**

* Kick-ins must be taken at the point where the ball crossed the boards/hit the net no more than 2 yards from that point. No more than 2 yards away from the wall.
* The ball may be played to the goalkeeper, but he/she may not play it with the hands
* The ball must enter the pitch within 5 seconds. If not, kick-in awarded to opposing team at that spot.

**Goal Clearance:**

* The goalkeeper must throw or roll the ball from anywhere in the penalty area
* The ball must leave the penalty area before it’s touched by a player from either team
* Has only 5 seconds to place the ball into play - publicly counted with hand by referee

**Goalkeeper:**

* May not play the ball with the hands when intentionally passed back from the foot of a teammate.
* May not dribble the ball into his/her own penalty area and pick it up, no matter from whom he/she receives it.
* May touch the ball again with his/her feet after releasing back into play (back passes are allowed).
* May not throw the ball directly over the halfway-line (must touch his own side of the pitch or any player before going over half)

**Free Kicks:**

* Opponents must be 5 yards away from any opposing direct free kick, indirect free kick, kick-in, and corner restarts.

**Fouls:**

* All outdoor FIFA fouls apply, including:
	+ Any “Charge” made with careless, reckless, or excessive force.
	+ NO SLIDE TACKLING
* All Direct Free kicks MAY be opposed with a wall (cumulative foul totals will not be kept).

**Team Logistics:**

 All substitutions will be made “on the fly” from the substitution zone. Goalies can substitute at any stoppage with the approval of a referee. The player being replaced must exit and be within 2 yards of the exit door before the substitution may enter. It is a cautionable offense if not performed correctly.

* All players are allowed to wear cleats and MUST wear shinguards.
* Yellow Card – Any player receiving a yellow card will also receive a 2-minute penalty. If a player received a second yellow card, that player will be out for the remainder of the game and the team will play one member short.
* Red Card – Any player receiving a red card will be suspended for the remainder of the game, and their team will play one member short. Any player who receives a red card is also prohibited from playing in the next game at that age group.
* Players may only participate on one team per age bracket (Can multi-roster if playing in multiple age brackets)
* Home Team must change uniform/wear pennies upon referee request.

**Standings:**

* **Win** – 3 Points **Tie** – 1 Point **Loss** – 0 Points
* Tiebreaker Criteria:
	+ Head to Head Competition (Two-Way Tie Only)
	+ Total Goal Differential (Maximum of 4 per game)
	+ Fewest Goals Allowed
	+ Most Shutouts